



sandu ceban

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Roma, Italy

<https://sanduceban.com/3dportfolio>

ONLINE  
PORT  
FOLIO

CURRICULUM VITAE

INVENTORY

ARMOR

WEAPONS

STATISTICS

Born  
1996

Industrial Design

Sapienza, University of Rome  
Bachelor's Degree

3D Artist

in The Sandbox's Creator Fund,  
almost 2 years of experience

Graduated

at Giulio Carlo Argan Art school

PBR Character for Game

course by  
Pierrick Picaut

3D Art Bootcamp

by  
Art Heroes

DESIGN SKILLS



2D concepts



Graphic design



3D modeling



Product design



3D sculpting



Video editing

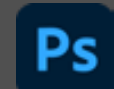
SOFTWARES



blender



Fusion 360



Photoshop



ZBrush



Keyshot



Illustrator



Rhinoceros



Premiere Pro



InDesign